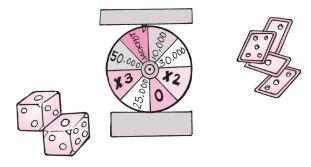
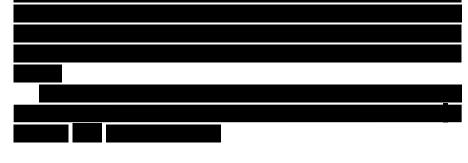
## Chapter Performance Tasks ———

## A. Game Exhibit



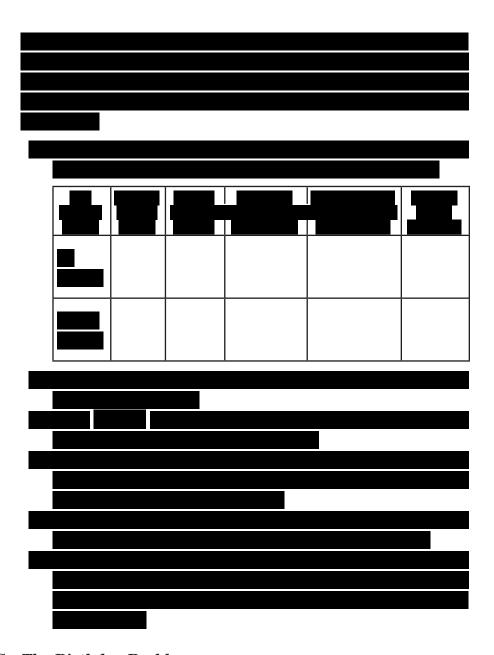
Design a game and play the game in class. You may use coins, dice, spinning wheels, boards, or any other materials. You may



## B. Journal Entries, Inquiry Plans, and Reflections

To Switch or Not to Switch?





## C. The Birthday Problem

1. When is your birthday? How many persons are there in the